



NOVEMBER 8 - 10, 2024

# SHOOTING SPORTS

CAMPOREE



# 2024 EVENT GUIDE

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Come Join the Shooting Sports Staff at Camp FGL for its historic Shooting Sports Extravaganza and Council Camporee. Shooting Sports are some of the most challenging and fun of the outdoor programs. This camporee will allow Scouts and Scouters to test their shooting skills and maybe learn some new ones. This Extravaganza will highlight many Shooting style events from the modern era all the way back to early man. We will have Tomahawk Toss, Knife Throwing and many more. Come find out who is Top Shot! and the Top Troop! Open to Scouts BSA Troops & Venture Crews only, No Cub Scout Packs.

In closing, The Range Master Staff and I are excited to put on this event and look forward to seeing you all there. If you have any questions, please contact me at [cabbey81@gmail.com](mailto:cabbey81@gmail.com)

Yours in Scouting

Charles Abbey  
Chief Range Safety Officer

Thom Hodgson  
Director Shooting Sports



# **SHOOTING SPORTS CAMPOREE REGISTRATION**

Event Date: November 8 – 10, 2024

Location: Camp FGL – 2818 Antioch Road, LaGrange, GA 30240

## Registration and Cost:

Troops/Crews must register online at [www.91BSA.org/SSCamporee](http://www.91BSA.org/SSCamporee) .

Online registration ends November 1, 2024, at midnight. **Please register as a unit!**

\$40.00 Early Bird registration rate per participant runs through October 15<sup>th</sup> at Midnight.

\$50.00 general registration rate per participant will apply after October 16<sup>th</sup> – November 1st.

There will be No onsite registration or payments accepted for participants. Units must be registered by the deadline. Adult Leaders not participating in the shooting sports events are free but must be registered to attend.

## Refund Policy

Full refund if requested prior to Early Bird Registration closing on October 15, 2024, at Midnight, 50% refund if requested prior to the events online registration closing on November 1, 2024, at Midnight. No refunds will be honored after the close of registration due to the fact that supplies will have been ordered.

A formal request must be submitted by email to Scarlet Guzman at [scarlet.guzman@scouting.org](mailto:scarlet.guzman@scouting.org)

## **CAMPOREE GUIDELINES**

### Camp Check-In Procedure

Check-In Hours: Friday 6:00 PM – 9:00 PM @ Admin Building

Please bring the following with you:

- Copy of your Unit Roster
- Hold Harmless/Activity Consent forms
- Camp fee payment receipt or copy of online registration receipt

### • **Campsite Assignment**

Campsite top preference will be indicated at registration. Troops will be assigned to either campsites 1, 2, 3, 5A, 5B, 6, or 7 based off of what your unit lists as their top 3 choices. Units from in council and out of council will be attending this event. Be prepared to share a campsite with another unit. A Scout is FRIENDLY.

*Please note site 5A and 5B are home to our new Adirondak Huts. If you choose these sites and they are assigned, there is an additional \$2.50 per person usage rate that will be invoiced to your unit. Usage fee must be paid prior to arrival at camp.*

### • **Parking**

You will be directed to your campsite at check-in in front of the admin building. Vehicles are permitted on camp roads only for the purpose of transporting gear, trailers, and transporting event supplies. Great care must be taken when on these roads and you must abide by the speed limit. Immediately following unloading, you must remove your vehicle to the parking lot outside the admin building as quickly as possible. Vehicles are NOT for transporting Scouts/Scouters around camp. Vehicles will be allowed to return to the campsite only on Sunday. Trailers may remain in camp.

## Camp Check-Out Procedure

Vehicles may be brought into the campsites on Sunday for loading gear only. Vehicles are NOT for transporting Scouts/Scouters around camp. Unit Leaders must inform Camp Staff when your Unit is leaving camp. You will receive your patches when you check out. We will be inspecting your campsite.

- Clean campsite of ALL trash.
- Do not throw food scraps into the woods. It will attract wild critters, i.e. The Beaver Shark, into your Campsite. Put all food trash into plastic garbage bags.
- Campsite latrines are cleaned, and all trash picked up.
- Remove all trash bags from your campsite and place them in the dumpsters located behind the dining hall.

**DO NOT LEAVE TRASH BAGS BY THE SIDE OF THE ROAD OR IN THE PAVILIONS.**  
**A Scout is TRUSTWORTHY**

## Hold Harmless Agreement

Each Scout and Adult Leader whether participating or not in the Extravaganza (Shooting) must fill out a Hold Harmless agreement and turn them in during check-in.

## Campsites

Each unit is responsible for the condition of its campsite and is expected to observe current Leave No Trace camping procedures in compliance with the Outdoor Code and Scout camping policies.

## Uniforms

Friday: Units may arrive in and continue to wear either the field or activity uniform.

Saturday: Scouts are encouraged to wear the unit's activity uniform all day Saturday.

Sunday: Scouts are required to wear the full and complete field uniform on Sunday for the flag ceremony, interfaith worship service and awards ceremony.



## **SHOOTING SPORTS EVENTS**

There will be 5 events at the camporee: Rifle, Shotgun, Archery, Tomahawk, and Knife Throwing.

- **Rifle Sharpshooter** –Shooters will receive 20 rounds of .22 cal ammunition and fire 4 courses of 5 rounds using a .22 caliber Savage Mark I rifle at the Rifle Range. Courses of fire will consist of a 5 shot familiarization course, 5 shot zeroing course and two 5 round scored courses. This event will be scored for Top Shot. Each Shooter will turn in their Target with name and unit for scoring. Only one target may be entered for scoring.
- **Shotgun Shootout** – Shooters will receive 15 rounds of 20-gauge ammunition and shoot three rounds from each of the Five Stand positions using a 20-gauge Remington 870 Shotgun. 5 practice rounds and 10 scoring rounds. This is a Trap shooting event and each shooter will be scored by the number of clays hit.
- **Archery Shooter** – Archery will use the standard 10-point scoring system. A hit in the center (Bulls Eye) = 10 points and each ring outward from the 10 ring declines in points 9, 8, 7, 6, 5.... Shooters will receive 5 Arrows and shoot 3 quarrels of 5 Arrows, one practice round and two rounds for score.
- **Knife Thrower** – Shooters will receive 3 throwing knives and throw 3 courses of knives at a target. One practice round and 2 rounds for Score. The hits will be scored as follows: Any Stick = 1 point, stick in the red = 2 points.
- **Tomahawk Toss** – Shooters will receive 5 Tomahawks and throw 3 courses at a target. One practice round and 2 rounds for Score. The hits will be scored as follows: Any Stick = 1 point, stick in the red = 2 points.

### **Awards and Scoring**

Only Scouts will compete for a “Top Shot” award in Rifle, Shotgun, Archery, Tomahawk, Knife Throwing. A “Top Shot Troop” will be awarded based on overall Score of the Troop from the Scored events.

### **Event Rotation**

All shooting events will be on Gunners Knob (Range Hill). Event rotation will be based on a Jamboree round-robin model. Scouts may move freely from venue to venue as capacity allows, with flow/capacity guidance from staff. Scouts must always stay with buddies and/or patrols/units, and adult leaders must provide adequate supervision to ensure safety for all youth in their unit.

## **SPECIAL EVENTS:**

### **Council Campfire – Order of the Arrow, Chattahoochee Lodge**

Members of Chattahoochee Lodge will run our Campfire program, each unit is asked to provide either a Skit or a Song for the program. Skits and Songs must be Scout appropriate. Units must turn into the Lodge Chief what they will be presenting to the Campfire. All Skits or Songs must be turned into the Lodge Chief No Later Than 5pm.

## Scouts Own Service

A Scouts Own Service will be conducted in the Amphitheater at 9 am. Units should come in Scout Uniform. Remember, A Scout is Reverent.

## Awards Ceremony

Directly after the Scouts Own Service we will conduct our awards ceremony and the Top Shot for each Shooting event will be awarded. We will also be awarding the Top Shot Troop at this time.

# **SCHEDULE OF EVENTS**

## **FRIDAY, NOV 8<sup>th</sup>**

3:00 pm	Camp Officially opens for Troops to set up
6:00 pm	Troop Check in (Admin Building)
6:00 pm – 9:00 pm	Campsite set up (No organized activities planned)
9:00 pm	Scoutmaster/SPL Meeting (Admin building)
10:00 pm	Troops Cracker barrel (Campsites)
10:00 pm	Camporee Staff meeting
11:00 pm	Taps (Quiet Time, Lights Out)

## **SATURDAY, NOV 9<sup>th</sup>**

6:30 am	Reveille
7:00 am	Breakfast (Campsites)
8:15 am	Troops Assemble (Flag Pole, Dining Hall)
8:30 am	Opening ceremony/Flag raising
8:45 am	Safety Range brief
9:00 am – 12:00 Noon	Shooting Extravaganza
12:00 Noon	Camp-Wide Lunch (Campsites)
1:00 pm – 5:00 pm	Shooting Extravaganza
5:00 pm	Flag lowering
5:00 pm	Dinner (Campsites)
8:30 pm	Campfire
10:00 pm	Troops Cracker Barrel (Campsites)
11:00 pm	Taps (Quiet Time, Lights Out)

## **SUNDAY, NOV 10<sup>th</sup>**

7:00 am	Reveille
7:30 am	Breakfast
9:00 am	Scouts Own Service
9:30 am	Top Shot Awards/Closing Ceremony
10:00 – 11:00	Campsite clean-up/Site inspection/Check-Out
11:00 am	Troops Depart

The Scoutmaster must checkout of their campsite with either the Camporee Director or Chief Range Safety Officer. Campsites must be inspected by an RSO prior to check out.

## **GENERAL CAMP RULES**

Rules are made for the safety of participants, protection of the facility, and to provide fairness to all. Unit leaders are asked to help ensure that safety is always maintained.

- All camporee participants and staff must adhere to The Guide to Safe Scouting.
- No firearms, bows and arrows, or ammunition of any kind may be kept in the possession of any Scout or Scouter.
- Law Enforcement Officers, not on duty, may not wear their firearms while on camp property, it must be locked up in their vehicle – No Exceptions
- No fireworks of any kind are permitted on camp property.
- The cutting of live trees is NOT permitted.
- Closed toe shoes must be always worn in camp.
- The Scout uniform, correctly worn (shirts tucked in), is the most proper dress.
- Pets are not allowed at camp. Please, for the safety of other campers and the pet, leave them at home.
- No alcoholic beverages or unlawful drugs are permitted on camp property.
- Tobacco use is not permitted in or around campsites or event venues during the camporee. Adults may only smoke in the main parking lot. Smokers may be asked for proof of age.
- Throwing rocks, pinecones, sticks and the like is prohibited.
- No individual ground fires.
- No riding in the back of pick-up trucks.
- The buddy system is in place at all times.

## **CAMP POLICIES AND PROCEDURES**

Event Staff, Adult Scouters, Youth and even you!! Everyone at the event is expected to follow camp rules and regulations and any directions given by the Range Master Staff. If anyone is caught not obeying these guidelines, you will be asked to leave the event immediately and you will be escorted off camp property. Unit leaders, please convey this to everyone in your unit who will be attending this event.

### **Health Lodge**

The health lodge is staffed 24 hours a day by Scouters who are trained to handle minor accidents or illnesses. All injuries, regardless of the extent must be reported to and treated by Health Lodge personnel.

### **Sever Weather, Fire and Emergency Alarms**

Camp FGL has an emergency alarm system in the event of a serious emergency, such as severe weather or fire. You will be instructed at Camporee as to where you will report or move to during an emergency such as severe weather, fire, injury.

### **Shoes**

For safety reasons, all individuals must always wear closed toe shoes. Open toe shoes are not permitted in camp. Sandals and Aqua Socks may be worn inside the showers. While walking to the showers, closed toe, hard sole shoes must be worn. There will be no exceptions.



## **Firearms, Ammunition, Bows, Arrows and Weapons**

Personal rifles, firearms, ammunition, bows, arrows, and other weapons are NOT ALLOWED in camp. Only those supplied by the camp are permitted, and only in the designated area. This includes all Air Soft equipment.

## **Conduct and Discipline**

We solicit all Unit Leaders cooperation in this area. At all times the conduct and discipline of the Scouts is first the responsibility of the Unit Leaders. The Range Master staff will not discipline any Scout unless it is a case of bodily injury or property damage, and then notify the appropriate leader. The Range Master staff is charged with the responsibility of providing program and support services to the camp and its participants; they are not authorized to supervise your Scouts. The camp administration reserves the right to remove any person from camp who is causing a major disruption.

## **Weather**

Camporee will take place rain or shine. Camp FGL can experience different types of weather conditions this time of year. During these times, we may adjust some of the activities due to weather conditions. Watch the weather forecast before coming to camp and plan accordingly. In any event, be sure to stay hydrated.

## **Speed Limit**

The speed inside camp from the main gate is **15 mph**. Use emergency flashers while driving in camp. Please ensure compliance with this requirement for the safety of our Scouts and everyone in camp. **NO ONE IS ALLOWED TO RIDE IN THE BED OF A PICKUP TRUCK.** This is against all Boy Scout of America National Health & Safety Policies and is also against common good judgment. Vehicles may not drive off road in camp. All vehicles must always stay on the designated camp roads.

## **Directional Signs**

There are a number of directional signs within the camp going to the campsites. Vehicles must follow the signs directions. The road going uphill leading from the health lodge is one way up and both roads from campsites 1 and 3 are one way done. Vehicles may not go against the directional signs.

Remember, A Scout is Obedient

## **RANGE SAFETY**

All Ranges will be clearly marked by fences or with yellow caution tape and/or red Danger tape. No one must cross into or transit these areas as they delineate the marked boundaries of ranges. On Gunners Knob the Service Road is off limits to all people and vehicles. Scouts and Adult Leaders must use the trail to and from the ranges. At all times Scouts and Adult Leaders must ask permission to enter any of the ranges. Everyone must follow all directives from the Range Safety Officers. Areas marked off by fencing or caution/danger tape are there for your safety and protection Do Not cross them. Please read the Firearms safety rules in this Leaders guide and ensure all of your Scouts know and Understand the Three Always. —Charles Abbey Chief Range Safety Officer.

# FIREARMS SAFETY

**FIREARMS, WHEN USED IN A SAFE AND CONSCIENTIOUS MANNER ARE A GREAT SOURCE OF FREEDOM AND RECREATION...HOWEVER, ONE CARELESS MOMENT CAN RESULT IN TRAGEDY!  
PLEASE, DO NOT EVER FORGET IT!**

Please review the following basic firearms safety guidelines with your Scouts before arriving to the camporee.

1. Eye and Ear protection is mandatory for all shooters and spectators. If you have your own eye and ear protection, plan to bring them. Ensure your name is on them.
2. Shooters are responsible for cleaning up after themselves, remember a Scout is CLEAN.
3. Never handle firearms until instructed to do so by a Range Safety Officer.
4. Unsafe and/or unsportsmanlike conduct is automatic grounds for dismissal from the ranges and revocation of shooting privileges.
5. Specific range rules for the various shooting disciplines will be explained at the start of each shooting activity.
6. Absolutely **NO** personal firearms, ammunition, archery equipment, etc. will be brought to the camporee, no exceptions. The council will provide all Firearms, Archery and other shooting event equipment for the Scouts use.
7. BSA, NRA and Council shooting policies and regulations will be followed at all times. All Scouts will need to know the following rules before they are allowed to enter the ranges.
  1. **ALWAYS** keep the gun pointed in a safe direction.
    - a. *Safe direction shall always be down range and/or upwards*
  2. **ALWAYS** keep your finger off the trigger until ready to shoot
  3. **ALWAYS** keep the gun unloaded until ready to use.

**PLEASE REMEMBER!**

**Absolutely NO personal firearms, ammunition, bows/arrows, Airsoft, Paintball may be brought to camporee**

## UNIT ROSTER

Troop # \_\_\_\_\_

Scoutmaster \_\_\_\_\_

NAME	YOUTH OR ADULT	NAME	YOUTH OR ADULT
1.		26.	
2.		27.	
3.		28.	
4.		29.	
5.		30.	
6.		31.	
7.		32.	
8.		33.	
9.		34.	
10.		35.	
11.		36.	
12.		37.	
13.		38.	
14.		39.	
15.		40.	
16.		41.	
17.		42.	
18.		43.	
19.		44.	
20.		45.	
21.		46.	
22.		47.	
23.		48.	
24.		49.	
25.		50.	

**\*\***Please list the names of all Scouts and Scouters attending the camporee. Turn this roster into the Shooting Sports staff during check-in.

## UNIT CAMPFIRE SKIT/SONG FORM

Troops are to submit their proposed song or skit ideas No Later than 5pm Saturday evening to the OA Lodge Chief.

Skit or song ideas will be reviewed for appropriateness and to determine where on the agenda it will be scheduled.

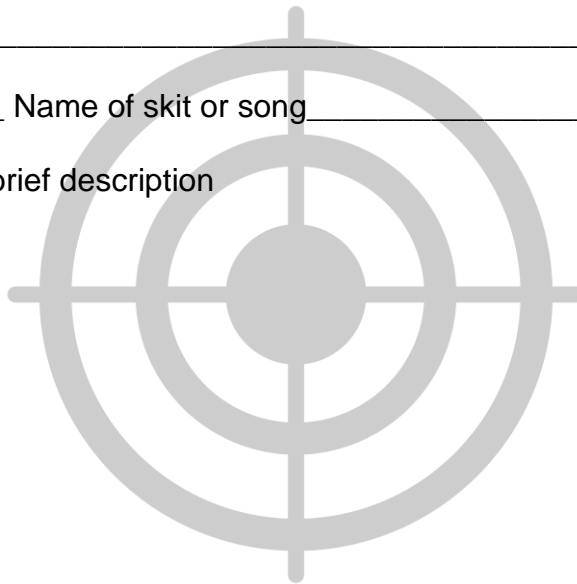
Please give your unit number, whether it's a skit or song, the name of your song or skit (in the case of a skit, give a brief description of the skit), and the name of the troop contact person who is in charge of your unit's song or skit. Songs or skits must have Scoutmaster's approval before submitting form. .

Unit Number \_\_\_\_\_ SPL Name \_\_\_\_\_

Contact Person \_\_\_\_\_

Skit \_\_\_\_\_ Song \_\_\_\_\_ Name of skit or song \_\_\_\_\_

If a skit, please give a brief description



## **Hold-Harmless Agreement**

I \_\_\_\_\_ shall indemnify, hold free and harmless, assume liability for, and defend the Boy Scouts of America, its chartered affiliates, agents, servants, employees, officers, and directors from any and all costs and expenses including but not limited to, attorneys' fees, reasonable investigative and discovery costs, court costs, and all other sums which the Boy Scouts of America, its chartered affiliates, agents, servants, employees, officers, and directors may pay or become obligated to pay on account of any, all and every demand for claim or assertion of liability, or any claim or action founded thereon, arising or alleged to have arisen out of \_\_\_\_\_ use of real or personal property belonging to the Boy Scouts of America, its chartered affiliates, agents, servants, employees, officers, and directors, or by any action or omission by \_\_\_\_\_, its members, agents, servants, employees, officers, or directors.

Furthermore, the undersigned understands that exposure to disease-causing organisms, such as COVID-19, and contaminated objects, as well as personal contact with other parties, including but not limited to campers, adult leadership, campmasters, rangers, and others present at camp properties, involve a certain degree of risk that could result in illness, permanent disability or death. All persons on camp properties are responsible for maintaining social distancing, cleaning and sanitization in accordance with the State of Georgia's recommendations.

\_\_\_\_\_  
Unit Leader signature

\_\_\_\_\_  
Parent Signature or Adult Leader

\_\_\_\_\_  
(date)



## **Pre-Event Medical Screening Checklist**

Has the participant had any of the following symptoms in the last 24 hours?

- Fever (100.4 F or greater)
- Vomiting
- Diarrhea

If the participant has fever, vomiting, OR diarrhea—he or she should stay home.

Has the participant had any of the following symptoms in the last 24 hours?

- Unexplained extreme fatigue or muscle aches
- Rash
- Cough
- Sore throat
- Open sore

If the participant has any two (or more) of these symptoms—he or she should stay home. If the participant has one of these symptoms, discuss any limitations and restrictions and consider having him or her stay home.

Participants who become ill should not return to the activity until they are cleared by a health-care provider.

