



2020 Resident Camp

Thursday, July 9th – Sunday July 12th

**Camp Frank G Lumpkin (FGL)
2818 Antioch Road
LaGrange GA 30240**



Campers Guide

Welcome from the Webelos Resident Camp Staff of Camp Frank G. Lumpkin (FGL)

Dear Webelos Parent,

On behalf of our entire FGL camp staff, we want to welcome you to the summer 2020 edition of our Webelos Resident Camp series. Your Webelos/AOL Scout is about to embark on a fun-filled journey that your child will talk about for years to come. Our goals for these Webelos Encampments are to keep everyone safe and provide opportunities to complete several advancement requirements on your Scout's "trail to Webelos badge or Arrow of Light award". We will ensure that your Webelos/AOL Scouts have an exciting, fun-filled time at camp, whetting their appetites for the adventure of BSA Summer Camp in the years ahead.

At Camp Lumpkin, you will find a friendly atmosphere, where we take seriously the needs and successes of every Scout, den, and pack. We have worked hard to assemble a staff of adults and older Scouts, who are good leaders, that are trained in Scout skills, teaching methods, first aid, and who generally enjoy sharing their scouting knowledge. They love working with young Scouts and are the kind of Scouts your Webelos/AOL can look up to as role models. We have taken feedback from the previous year's programs and are making some changes to enhance the experience for everyone.

In this ***Campers Guide***, you'll find the information you need to register and prepare for Resident Camp. However, we have also scheduled several '**Parent Meetings**' to clarify anything and to answer any questions you may have. We are offering three different opportunities; one in Columbus, one in Auburn, and one in LaGrange. Dates, times, and locations are found on the following page.

In addition, please feel free to contact us or the other members of our core management team if we can answer questions:

Tammy Childs - Program Specialist: tchilds@batson-cook.com
George Henington - Camping Director: george.henington@scouting.org

If there is anything that we as a staff can do to make your stay pleasant and enjoyable, please let us know. We look forward to seeing you at Camp FGL in June!

Yours in Scouting,

Tammy Childs - Spartan Resident Camp - Program Specialist
George Henington – Chattahoochee Council Camp Director

General Information

Registration

Check-in begins Thursday, July 9th, 3pm EST. Report to the FGL Administration building upon arrival to camp. Registration period runs from 3pm – 5pm EST, if you must check-in late, please make arrangements in advance with Camp staff.

Swimming

After check-in, the Scouts and leaders will tour camp and head to the pool for the BSA Swim Test. This gives the Aquatic Staff an opportunity to judge everyone's swimming ability. We recommend that the Scouts bring a day pack with their swimsuit/towel readily available or wear swim suit to check-in registration. They will not have time to search for items in their luggage/campsite. There will be ample time to change into your Class A Field Uniform for Opening Ceremonies.

Sleeping Arrangements

Canvas wall tents (2 person tents) and cots are provided. We highly recommend that the Spartan Scouts share tents with other Spartan Scouts to encourage them to make new friends. If a parent is attending camp with their child, they may share a tent with them, but we do not encourage. If a husband and wife are attending, they may share a tent. Otherwise, men will be paired up with men, women with women, boys with boys, and girls with girls. No adult will share a tent with another adult's child. Please refer to the B.S.A. Youth Protection Guidelines in this guide.

NOTE: Our goal is to deliver this program to as many Scouts as possible without turning away any Scouts due to tent space. If a Pack's adult attendance exceeds the ratio, Spartan Camp staff reserve the right to direct adults (from affected Pack) to bring tents for their own use. Staff will address with Pack on case by case basis. Thank you for your understanding.

Bathrooms

Separate shower/bathrooms designated for boys, girls, men, and women. Adults are not allowed in the youth shower/bathroom areas.

Water

Stress the importance of drinking water to your Scouts! Every activity area will have water available. Scouts always need to carry a canteen/water bottle with them!

Uniforms

Scouts and Leaders wear the official Scout uniform shirt to dinner on Friday evening and Saturday evening. Class A uniforms are also required for closing ceremonies Sunday. Patrol leaders will remind Scouts of proper uniform in advance of each activity. Scouts should wear Scout tee shirts daily if they have one.

Wristbands

Wristbands must always be worn. These indicate who is supposed to be in camp and will be the Scout's meal tickets!

Webelos

We are offering a program just for the Webelos to attend during Saturday afternoon activities as the Arrow of Light Scouts (AOL) will be going on an overnight excursion.

Arrow of Light Scouts

Saturday afternoon/evening, AOL Scouts will hike to Camp Red Moon for an overnight experience with Scout skills, cooking, and other activities. **The hike is 3+ miles, so as a parent, if you elect to join your Scout, please make sure you are healthy enough to participate. You are welcome to remain in camp otherwise. ** If the AOL elects not to attend the overnight experience, they will be paired with the Webelos schedule. At the Parent Meeting, we will go over the requirements and a separate list of supplies needed for the overnight portion of this camp. During this meeting we will have a permission slip for each parent to fill out. Each Scout will be assigned a Trained Leader to them if the parent or legal guardian cannot or will not be attending the overnight.

The Parent meeting is a required meeting for the youth and adult to attend the overnigher.

Trading Post Hours:

Opening after breakfast and open all day except during meals and campfires. Closes at 8:00 pm.

Food

Meals will start on Friday Morning with breakfast. There will be a late evening cracker barrel/snack on Thursday for Scouts and Parents; so please eat before you arrive Thursday.

Guest Meals may be purchased at the Trading Post for \$8.

Volunteers

This camp is run ENTIRELY by volunteers and without volunteers we cannot be successful! Please pitch in where you can while at camp. Course instructors often need an extra set of hands, kitchen and quartermaster staff could use your assistance. Look for the Sign-up sheet at check-in/registration when you arrive at camp.

Spartan Camp Parents Meeting

The Parent meeting is a required meeting for the youth and adult to attend the overnight!

It is highly recommended and strongly encouraged that you attend one of the three offered Parent's Meetings if you and/or your Scout plan to camp. It is mandatory that at least one member from each Pack to be camping with the Webelos/AOL.

Meeting Locations

June 24, 6:30 – 7:30pm Eastern; First United Methodist Church - 401 Broad Street, LaGrange, GA

June 25, 6:00 - 7:00pm Central; Trinity UMC - 800 2nd Ave. Room 302, Opelika, AL

June 29, 6:00 – 7:30pm Eastern; Scout Service Center - 1237First Ave, Columbus, GA

2020 Registration Fees:

Early Bird Youth Registration \$115 (Until May 31, 2020)
 Early Bird Adult Registration \$50 (Until May 31, 2020)
 Regular Youth Registration \$130
 Regular Adult Registration \$60
 All Registration Ends June 30, 2020

2020 COURSE SCHEDULE

During Registration, Scouts will be able to select 6 different Webelos/AOL electives to experience at camp. Select one course for each available time slot.

(A grayed out box means that course is not offered during that time frame)

Day	Start Time	End Time	Adventures in Science	Art Explosion	Aware & Care	Build It	Castaway	Fix It!	Game Design	Into The Wild	Into The Woods	Looking Forward	Maestro!	Aquanaut	AQUATICS STAFF	BSA Scout Skills	YOUTH STAFF
Friday	8:15 AM	9:45 AM															
	10:00 AM	11:30 AM															
	1:15 PM	2:45 PM															
	3:00 PM	4:30 PM															
Saturday	8:15 AM	9:45 AM															
	10:00 AM	11:30 AM															

What to Bring to Camp

Official Scout Uniform	Sunscreen & bug spray (no Aerosols)
4 Tee shirts	Water bottle/canteen
Underwear & socks	Flashlight (w/ extra batteries)
Shorts or long pants	Backpack to carry equipment
Swim suit & towels	
Shoes, tennis type, hiking boots	Personal Hygiene gear (Towel, soap/dish, toothbrush/ paste, Gold Bond Powder
Rain Gear	
Spending money (\$30.00 max)	Sleeping bag, pillow & Sleeping Mat,
Camera	Tent if Arrow of Light (AOL)
	Stave from last year (AOL)

***Pack each days clothing in a gallon Ziploc and label it with the day. This keeps it all dry & clean.**

****Do not bring neckerchiefs, slides, or any other uniform attachments to camp!**

Camp Provides: All meals at camp, Shower facilities, Tents, 1st Aid, Trading Post, and Patch.

All scouts and parents will sleep in wall tents with army type cots. Only two persons per tent.

(Adults may share a tent with their child or spouse. No adult may share a tent with a child other than their own. Two scouts of same sex may share a tent.)

DO NOT BRING THE FOLLOWING: Expensive jewelry or cameras, pets, electronic equipment such as CD players, IPODS, or Gameboys, fireworks or firearms, sheath knives. Be aware that there is wildlife at camp, and they will venture into tents if you have any unsecured or open food lying about.

Medical and Health Information

Before any camper, youth or adult can remain in camp, they must provide to the camp health officer evidence of their medical condition. **Annual Health and Medical forms Parts A, B, and C are required to attend the camp by all participants (All Youth and Adults). Note PART C must be signed by a physician.** This is a National Camp Standard and must be adhered to. **If you do not supply the forms, you/Scout will not be allowed to camp.** Forms are available from the Scout Service Center as well as on the BSA website.

ALL MEDICATIONS SHOULD BE IN THE ORIGINAL CONTAINER AND CHECKED IN WITH THE CAMP HEALTH OFFICER AT REGISTRATION ALONG WITH A COMPLETED HEALTH FORM. All medications will be kept at the Health Lodge and distributed by the Health Officer as needed (Emergency medicine such as EpiPen's or inhalers can be carried by the Scout).

Special Dietary Needs: If any Scout or leader has a special dietary need, please notify the camp director as soon as possible. The camp will do its best to accommodate all special dietary needs.

Authorization to Release: Campers will only be released to individuals listed as the parent or guardian on the Health History Form unless written authorization is provided.

Camp Rules

- The buddy system must always be used.
- Wristbands shall always be worn. Please notify the trading post if yours is lost or destroyed.
- Only authorized and insured camp vehicles are allowed in camp. Please park your vehicle in the designated parking lot. (unauthorized vehicles will be towed at owner's expense).
- No rock throwing.
- No open-toed shoes or open heeled shoes should be worn outdoors (except inside the pool area) while at camp. **No Scout or adult should ever be barefooted (except in the pool area)!! Crocs are acceptable at the waterfront only!!**
- Smoking is allowed only in designated smoking areas away from the Scouts.
- No alcoholic beverages of any kind are allowed in camp.
- Do not use foul language at camp.
- No food or snacks are allowed inside tents or bunkhouses. Food attracts insects and animals.
- All injuries should be reported to the Camp Health Officer.
- If you leave camp property for any reason, please sign out at the Administration building.
- Do not leave valuables in the tents or bunkhouses.
- No sheath knives. Official Cub Scout or Boy Scout knives or other non-serrated blades only. SCOUT MUST HAVE WHITTILING CHIP CARD IN THEIR POSSESSION, AND MUST NOT SHARE WITH OTHERS WHO DO NOT HAVE CARD.
- No firearms or fireworks.
- Campsites, tents, bunkhouses and bathrooms should be kept clean.
- Please adhere to the B.S.A. Youth Protection Guidelines in this guide.



Emergency Procedures

SHOULD AN EMERGENCY OCCUR WHILE IN CAMP, DAY OR NIGHT, IT SHOULD BE REPORTED IMMEDIATELY TO THE CAMP STAFF.

You will hear three blasts of the alarm if there is an emergency in camp. When you hear the alarm, assemble at the Dining Hall and await further instructions. This procedure is for all emergencies including lost campers, storms, tornadoes, or fire. Please cooperate and follow instruction carefully, quickly and completely. No one should leave camp property during an emergency unless they have notified the Camp Director.

Lost Scout

If it is suspected that a Scout is missing, notify a staff member immediately. The emergency alarm will be activated. You will hear three blasts of the alarm if there is an emergency in camp. All campers will be assembled at the Dining Hall and a complete count will be taken. If it is determined that a scout is missing, the Camp Director or their designee will alert the staff to begin the lost camper procedures.

Severe Storm

Upon notification of a major storm in the area, all leaders will be notified to be on alert. Should a major storm appear imminent, all campers and staff will be assembled in the Dining Hall. Everyone will remain in the Dining Hall until the storm has passed. If inclement weather occurs after bedtime, take shelter in the closest bathhouse.

Fire

As soon as a fire is detected, the person detecting the fire should act immediately, fight the fire and send a runner to notify the staff. The emergency alarm will be activated.

Lightning and Thunder

Avoid open areas. Stay away from prominent trees. Stay away from power lines, metal fences and other electrical conductors.

FGL EMERGENCY ALERT SYSTEM

Upon arrival to camp parents/leaders will be instructed how to register for FGL emergency alert text message system.

Health & Safety

- **Health Problems**
 - All Health problems or injuries should be reported to Camp Health Officer.
- **Water Intake**
 - **Avoid dehydration. Drink water before you are thirsty.**
- **Footwear**
 - Shoes should always be worn . No open toe shoes, sandals or crocs are permitted. Wear clean dry socks to avoid blisters. **No bare feet (or sock feet) allowed in camp!**
- **Ticks**
 - Two main types of ticks are found here at camp: the deer tick which is very small and the wood tick (or dog tick) which is larger and easier to find. Your insect repellent should state that it helps to repel ticks. To avoid most ticks, stay on established trails. Carefully inspect your entire body every day. Any ticks bites should be reported to the Health Officer.
- **Insects/Spiders/Snakes**
 - Keep food and drinks out of your tent. Shake out your sleeping bag and footwear prior to use.
- **Water Front**
 - Please stay off the banks of the lake.
- **Valuables**
 - Please leave valuables at home or locked in your vehicle.
- **Fire Safety**
 - No flammable-type lights or heaters will be used in tents. **NO PROPANE OR OTHER TYPE GAS FUELED HEATING DEVICES ARE PERMITTED IN TENTS.** No ground fires in the campsites unless authorized by the Camp Ranger. If ground fires are permitted, a fire bucket should be placed at each tent in the campsite.
- **Fire Guard Plan**
 - As soon as a fire is detected, the person detecting the fire should act immediately, fight the fire and send a runner to notify the staff. The fire alarm will be continuous blasts of a car horn.

Wildlife Plan for Campers

Safety Around Animals at Camp

Animals often will be an exciting part of your adventures. Seeing them in their natural habitat is always a pleasure, but it is wise to remember that they are the permanent residents of the backcountry or camp, while you are a visitor. Treat them with respect, give them enough space so they'll not feel threatened by your presence, and they'll seldom present a threat to your safety. When an animal feels frightened, threatened, or trapped, it may fight for its life by attacking, scratching, and biting. If an animal injures you, seek treatment quickly. A doctor must determine whether rabies treatments will be necessary.

Each animal that lives and roams throughout Camp Lumpkin has its own characteristics and patterns of behavior. All wild animals, however, are drawn to food. If an animal doesn't find abundant food, it will move on. Most conflicts between people and wildlife are linked to careless handling of food or garbage. In a word, therefore, avoiding trouble with most wildlife comes down to *food* and how you safeguard it. Learn to live responsibly with wildlife.

Young wild animals sometimes stray from their parents and appear to be lost or abandoned. In most cases, however, the parents know where the youngster is "taking in" apparently lost or abandoned young usually does more harm than good. Wild animals are best left in the Wild. If an animal is obviously sick or injured, notify the camp ranger.

General Wildlife and Habitat Stewardship.

- Hike on designated trails only.
- Keep a clean campsite.
- Keep food and "smellables" out of your tent.
- Do not feed wild animals.
- Never approach or follow wild animals.
- Do not attempt to take photographs of wild animals unless you can do so without disturbing them or altering their behavior in any way. This is best accomplished by using a zoom or telephoto lens (Causing an animal to move away from you is an example of altering their behavior).
- Avoid aggressive behavior:
 - Direct eye contact, even through a camera
 - Walking directly toward an animal
 - Following an animal that has chosen to leave
 - Circling or standing around an animal
- Don't mistake passive behavior in an animal as a sign that you are safe around that animal.
- Never tease or attempt to pick up wildlife.
- Leave young animals alone; a protective mother is usually nearby.
- Stay away from dead animals.
- If a potentially dangerous animal is sighted, immediately notify the staff.

FOR ADDITIONAL INFORMATION OR ASSISTANCE, CONTACT THE STAFF.

Youth Protection Guidelines

The BSA has adopted the following policies to provide additional security for our members. These policies are primarily for the protection of our youth members; however, they also serve to protect our adult leaders from false accusations of abuse.

Note: Bold type denotes rules and policies.

- **Two-deep leadership.** Two registered adult leaders or one registered leader and a parent of a participant, one of whom must be 21 years of age or older, are required on all trips and outings. The charter organization is responsible for ensuring that enough leadership is provided for all activities.
- **No one-on-one contact.** One-on-one contact between adults and youth members is not permitted. In situations that require personal conferences, such as a Scoutmaster's conference, the meeting is to be conducted in view of other adults and youths.
- **Respect of privacy.** Adult leaders must respect the privacy of youth members in situations such as changing clothes and taking showers at camp and intrude only to the extent that health and safety require. Adults must protect their own privacy in similar situations.
- **Separate accommodations.** When camping, no youth is permitted to sleep in the tent of an adult other than their own parent or guardian. Councils are strongly encouraged to have separate shower and latrine facilities for females. When separate facilities are not available, separate times for male and female use should be scheduled and posted for showers.
- **Proper preparation for high-adventure activities.** Activities with elements of risk should never be undertaken without proper preparation, equipment, clothing, supervision, and safety measures.
- **No secret organizations.** The Boy Scouts of America does not recognize any secret organizations as part of its program. All aspects of the Scouting program are open to observation by parents and leaders.
- **Appropriate attire.** Proper clothing for activities is required. For example, skinny-dipping is not appropriate as part of Scouting.
- **Constructive discipline.** Discipline used in Scouting should be constructive and reflect Scouting's values. Corporal punishment is never permitted.
- **Hazing prohibited.** Physical hazing and initiations are prohibited and may not be included as part of any Scouting activity.
- **Junior leader training and supervision.** Adult leaders must monitor and guide the leadership techniques used by junior leaders and ensure that BSA policies are followed.

THANKS FOR PARTICIPATING IN SPARTAN RESIDENT CAMP!